GUITAR HERO III

LEGENDS of ROCK

™

ACTIVISION®

Precautions

• This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2. • Read the PlayStation®2 Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®2 always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

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See back page of this manual for Customer Service Numbers.

SLES-54962/ANZ

1 or 2 Players • Memory Card (8MB) (for PlayStation®2) : 325KB minimum • Optional Controller: SLEH- 00049

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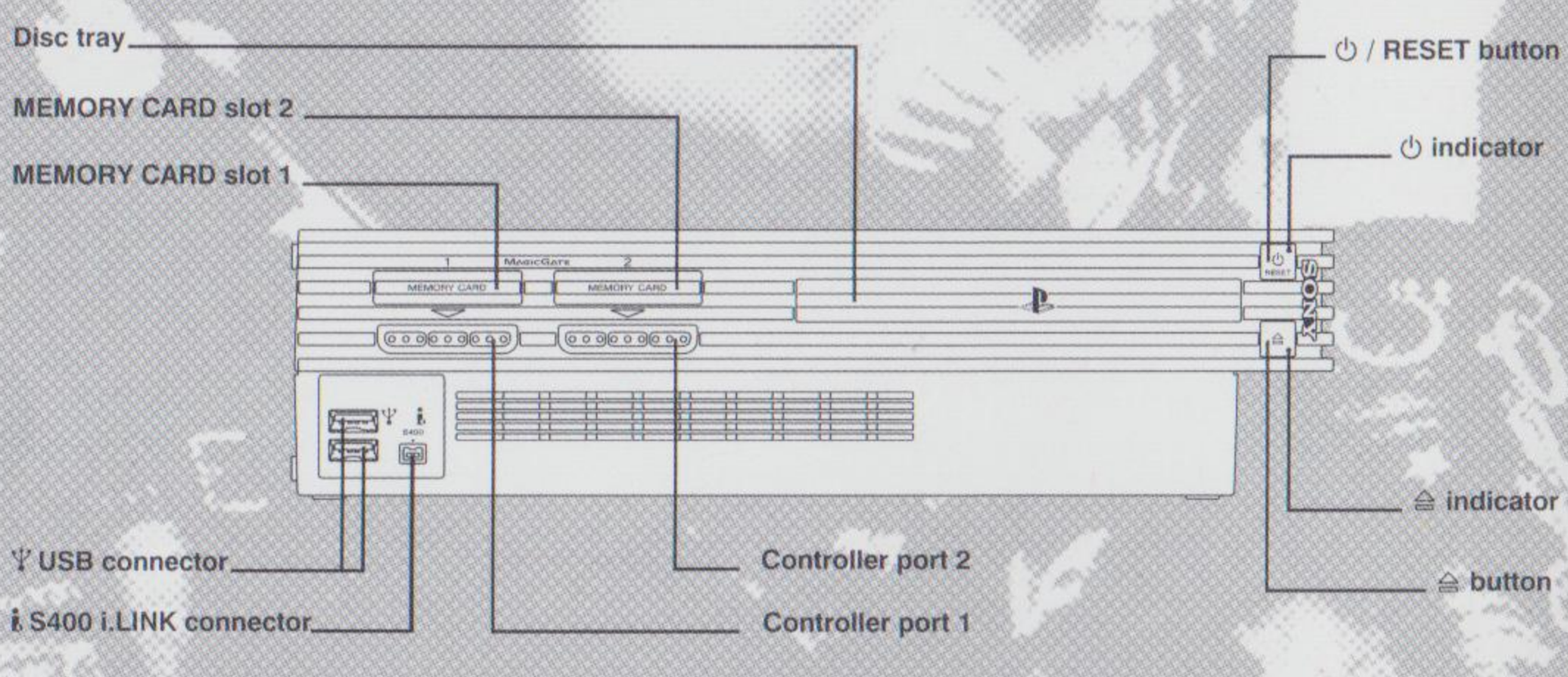
GETTING STARTED



1. Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Attach game controllers and other accessories, as appropriate.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the ⏻/RESET button. When the ⏻ indicator is green, press the ⏏ button. The disc tray opens.
4. Place the Guitar Hero III™: Legends of Rock disc on the disc tray with the label side facing up. Press the ⏏ button again and the disc tray closes.
5. Follow on-screen instructions and refer to this manual for information on using the software.

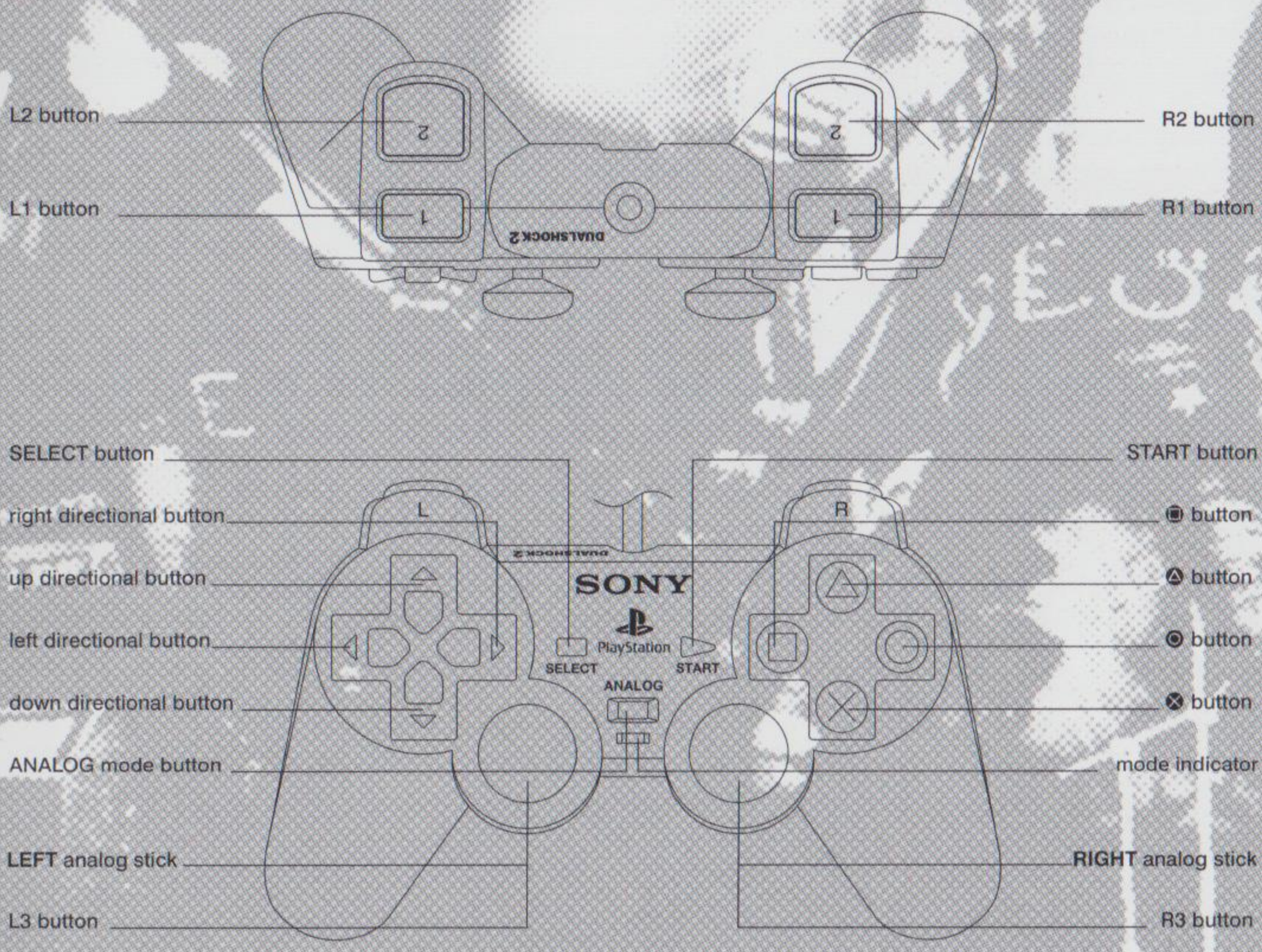
NOTE: It is advised that you do not insert or remove accessories once the power is on.

NOTE: Make sure there is enough free space on your memory card (8MB) (for PlayStation®2) before commencing play.

Memory Card (8MB) (for PlayStation®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your console. You can load saved game data from the same memory card (8MB) (for PlayStation®2) or any memory card (8MB) (for PlayStation®2) containing previously saved games. This title uses an autosave feature. Insertion of a Memory Card (8MB) (for PlayStation®2) after boot may cause data to be overwritten. Any previously save data will autoload on boot up.

GAME CONTROLS



NOTE: This title does not support the use of the digital controller.

Directional Buttons	Press Up to activate Star Power
Left or Right Analog Stick	Move it up to activate the Whammy Bar
R1	Yellow Note
R2	Blue Note
L1	Red Note
L2	Green Note
⊗	Orange Note/ Confirm
△	Cancel
START	Confirm / Pause
SELECT	Activate Star Power

USING THE GUITAR CONTROLLER PLEASE READ BEFORE PLAYING

Please Read the Following Before Using the Guitar Hero Kramer® Striker Controller.

WARNING: If you have heart, respiratory, or other physical impairments that limit your physical activity, DO NOT use the Guitar Hero Kramer Striker Controller. If you have any doubts, consult with a physician before using the Guitar Hero Kramer Striker Controller.

- **The Guitar Hero Kramer Striker Controller must be used with care to avoid injury. RedOctane will not be liable from injuries resulting from improper use of the Guitar Hero Kramer Striker Controller.**
- **The Guitar Hero Kramer Striker Controller is for indoor use only and should be kept away from open flames or other heat sources.**
- **Do not leave the Guitar Hero Kramer Striker Controller in a dusty or humid place.**
- **Small children should be monitored at all times when using the Guitar Hero Kramer Striker Controller.**
- **Do not modify or disassemble the Guitar Hero Kramer Striker Controller under any circumstances.**
- **When not in use, make sure the Guitar Hero Kramer Striker Controller is removed from playing area and properly stored.**
- **Excessive use of the Whammy Bar can cause it to break.**
- **Never get the Guitar Hero Kramer Striker Controller wet.**
- **Never stand on the Guitar Hero Kramer Striker Controller.**
- **Use a dry cloth to clean the Guitar Hero Kramer Striker Controller, never use chemicals to clean the product.**

The Guitar Hero Kramer Striker controller is designed specifically for the Guitar Hero game. It does not contain all of the functionality of the standard analog controller (DUALSHOCK®2). If you find that you are unable to navigate out of a screen, try inserting a standard controller to navigate to the game. ACTIVISION AUTHORIZES USE OF THIS GUITAR HERO™ CONTROLLER ONLY WITH A GUITAR HERO™ GAME PRODUCT OR OTHER ACTIVISION BRANDED PRODUCT. ACTIVISION EXPRESSLY PROHIBITS THE USE OF THIS GUITAR HERO™ CONTROLLER WITH ANY OTHER GAME. NO OTHER LICENSE, EXPRESS OR IMPLIED, IS GRANTED.

USING THE GUITAR CONTROLLER

THE GUITAR HERO KRAMER® STRIKER CONTROLLER*

START BUTTON	CONFIRM / PAUSE
SELECT BUTTON	ACTIVATES STAR POWER
GREEN FRET BUTTON	ACTIVATES THE GREEN NOTE / CONFIRM
RED FRET BUTTON	ACTIVATES THE RED NOTE / CANCEL
YELLOW FRET BUTTON	ACTIVATES THE YELLOW NOTE
BLUE FRET BUTTON	ACTIVATES THE BLUE NOTE
ORANGE FRET BUTTON	ACTIVATES THE ORANGE NOTE

STRUM BAR: Press the Strum Bar UP or DOWN to activate the Fret button(s) you have pressed. To navigate in menus press the Strum bar UP or Down.

WHAMMY BAR: Press in and out on Long Notes to add your own style to each song.

TILT SENSOR: Tilt the Guitar Hero Kramer Striker Controller up to activate Star Power.

* Controller type may vary.

Career

Live the life of a true rock star! In Career mode you unlock new songs and new venues, and also earn cash that you can use to buy additional songs, characters, guitars, guitar finishes, equipment, and other items in the store!

Character Select Screen

Pick your axe-wielding hero from this screen! Each rocker has a unique set of moves.

Guitar and Guitar Finish Select Screens

Which guitar are you going to use to shred up the stage? Purchase different guitars and guitar finishes in the store.

Career Status Screen

From this screen you can see your overall career status, change your character, change your guitar, or buy gear.

Store

Time to spend the cash you earned with your blood, sweat and tears. Inside the Store you can buy new songs, new guitars, new guitar finishes, bonus videos and even new characters.

Co-op Career

Grab a friend and play through the co-op career mode! You'll need to work together in order to progress. Watch out for certain songs that aren't available in the single-player career mode!

Cooperative Gameplay

Two players work together to make it through a song and get the highest score possible! In this mode one player plays the lead guitar and the other player gets either the rhythm or bass guitar. Each player can adjust the difficulty to fit their skill level.

If you want to succeed in Cooperative Career Mode you really need to work as a team. You share a rock meter with your co-player and to activate star power you'll both need to tilt your Guitar Hero Controller at the same time.

Quick Play

Jump right in and start shredding! In Quick Play you're free to play any song you've currently earned or unlocked.

Multiplayer

Get ready for duelling axes of distortion! In the Multiplayer mode there are three different ways to play:

Face-Off: Two players compete against each other while alternating play on the same note chart. Each player can adjust the difficulty to fit their skill level.

Pro Face-Off: This is the ultimate duel for guitar champions. Two players battle it out playing the same note chart at the same time on the same difficulty level.

Battle: Challenge a friend to a guitar shred-off with Battle mode! By performing well you'll get series of power-ups that you can use to disrupt your opponent. To activate the Battle mode attacks you'll need to raise your guitar like you would when activating Star Power.

Training

Kick out the jams like you mean it. Guitar Hero III: Legends of Rock offers two forms of training:

Tutorials: These interactive tutorials teach you everything you need to know about Guitar Hero III: Legends of Rock and are highly recommended for both beginners and experienced players.

* Note: You will not be able to access the Tutorials without activating a Guitar Hero Kramer Striker Controller. The option will be greyed out until a Guitar Hero Kramer Striker Controller is activated.

Practice: You can take any song in the game that you've currently played and can practice any part of it. You can choose to play the song at the normal setting, or you can slow the song down to really help you out.

Options Menu

Tune your settings here. You can access many of these options from the in-game pause menu as well as from the main screen.

Audio: Change the volume of the band (background music), guitar (the part you're playing) and sound FX (crowd volume, background noises) in the game. You can also turn Stereo Sound on and off.

Video: Under the Video options for PS2, you have Calibrate Lag, Wide Screen and Progressive Scan.

Calibrate Lag: Some televisions have an audio visual lag that can make it difficult to play the game. Use this screen to calibrate your television's lag.

Wide Screen: Displays the game in wide screen.

Progressive Scan: Switches the game to Progressive Scan.

Calibrate Lag: Some televisions have an audio visual lag that can make it difficult to play the game. Use this screen to calibrate your television's lag.

Controller:

Lefty Flip (Player 1 and Player 2): Use Lefty Flip to flip the note locations around on the screen for players that like to hold the controller in their left hand.

Calibrate Whammy: This feature will allow you to calibrate the sensitivity of the whammy bar.

Manage Band: Delete or rename the bands you've created.

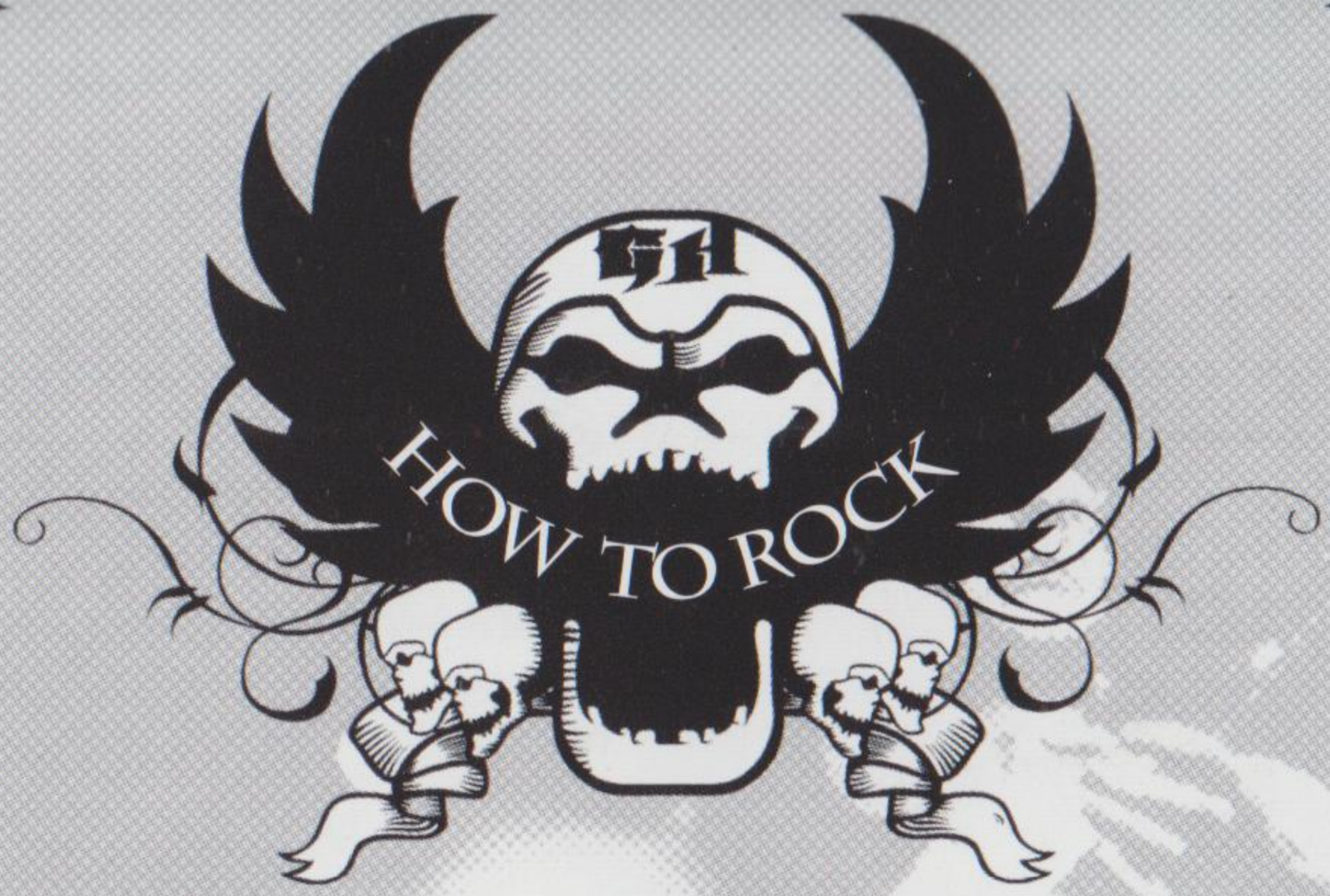
Save/Load: Save your game progress, load a game, or turn auto save on or off.

Videos: Watch the bonus videos you've purchased in the Store.

The Store: From here you can access the Store and purchase items with the money you've earned from Career Mode.

Top Rockers: Check out your high scores!

Cheats: From here you can enter codes that can unlock additional items in the game.



Naming Your Profile

It's time to name your band! A good name can mean the difference between opening up at the local youth centre and selling out a huge stadium. This band name will serve as the name of your Guitar Hero III: Legends of Rock Profile. You can edit this name later in "Manage Band" located in the Options Menu.

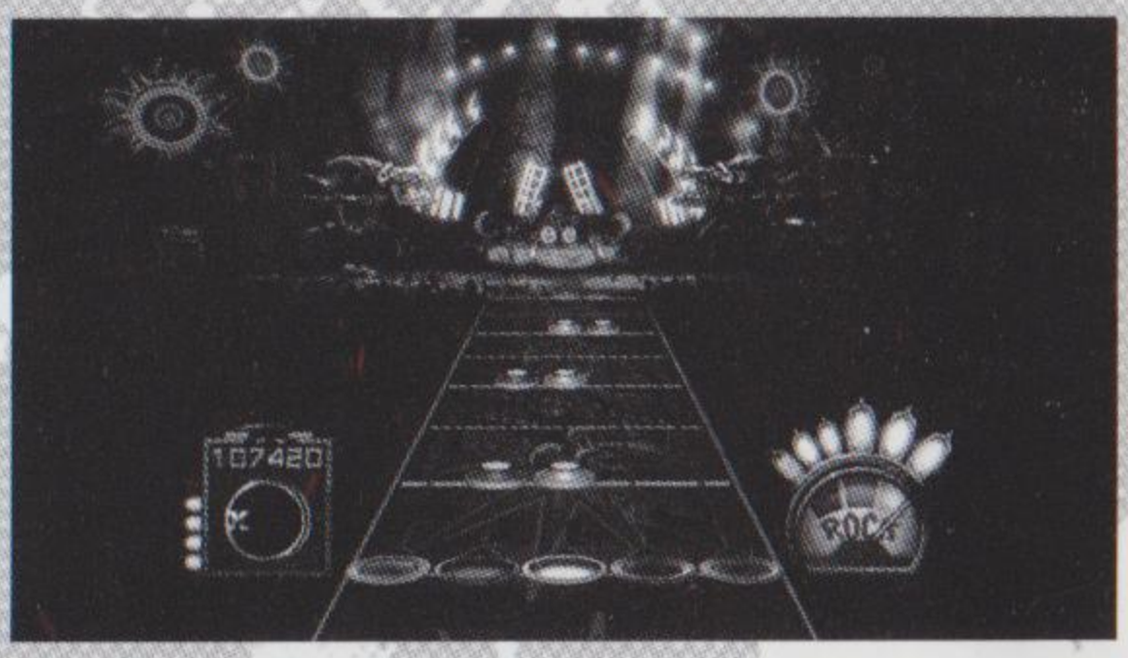
HOW TO PLAY

Guitar Hero III: Legends of Rock's gameplay consists of pressing the Fret Buttons and strumming on the Strum Bar UP or DOWN in sync to the notes that are scrolling toward you on screen.

Basic Notes:

1. Hold the Fret Button that corresponds to the note on the screen.

2. Strum on the Strum Bar UP or DOWN to play the note. (note: If you see a string of the same notes you don't have to release the corresponding Fret Button for each note, You can keep it held down.)



Long Notes (otherwise known as Sustains):

1. Hold the Fret Button down

2. Strum

3. Keep the Fret Button down until the whole note has played.

Chords:

Chords are two or more notes played at the same time. These can come in the form of Basic Notes and Long Notes.

The Whammy Bar

Press the Whammy Bar in and out on Long Notes to add your own style to each song. You'll notice that when you are playing Long Notes, the sound of the note will actually change and bend to reflect how much you're pressing on the Whammy Bar.

The Rock Meter

The Rock Meter is the ultimate gauge for how much you're rocking in the game. This meter has four settings.

Green: Duuuude! There is no stopping you! You're hitting just about every note thrown at you.

Yellow: Keep on keepin' on! You're putting on an 'ok' show. The crowd likes your moves...but they're not scrambling to make a bootleg of your performance.

Red: Lame! At this rate you'll be lucky if you can get anyone to help you load your gear into the van after the show.

Flashing Red: Ouch! You're moments away from failing the song unless you get your act together. Keep this up and you'll be booted off stage and escorted from the venue.

The Score Meter

Every note you hit scores you points. If you can nail a series of notes perfectly then you'll receive a handy 'Score Multiplier' which is 2-4X the value of each note you hit. Mess up and your score multiplier vanishes.

The Star Power Meter

Nothing blows an audience away like Star Power. Fill this meter up and you can unleash all the glory of Star Power and achieve scores you never thought possible. Star Power automatically doubles any score multiplier you currently have.

(The Star Power Meter needs to be at least half-full for Star Power to be available to use it.)

Difficulty Settings

The first thing every budding rock star has to decide is what difficulty they'd like to play the game.

Easy: The perfect setting for beginner players. This difficulty setting only utilizes three fret buttons - the green, red, and yellow.

Medium: This difficulty setting brings notes a little faster and utilizes four fret buttons- the green, red, yellow, and blue.

Hard: All five fret buttons are used, and some advanced skills are needed if you expect to rule in this difficulty setting.

Expert: This setting separates the champs from the champs! This insane difficulty will have you frantically using all five fret buttons and pulling off lots of different chords.

Song Results Screen

Grade: The scale goes from up to 5 Stars, with 5 being the best. Higher grade scores earn you more cash to spend in the store in Career mode.

Score: This is the overall score you received on your song.

Note Streak: Find out how long you went without making a mistake and missing a note.

Notes Hit: This tells you the percentage of notes you hit in the song.

(If that wasn't enough data for you... there's even more stats available by clicking on the 'More Stats' option)

HOW TO ROCK

How Do I Get Star Power?

Gain Star Power by nailing a series of star-shaped notes that glow. You have to nail the entire group, otherwise you're out of luck. You can gain even MORE Star Power by using the Whammy Bar on long Star Power notes. Press the Whammy Bar a bunch to get the most of those long Star Power Notes.

Once your Star Power Meter is at least half-full it'll flash and that means you're ready to tilt your Guitar Hero Kramer Striker Controller! To tilt, hold the Guitar Hero Kramer Striker Controller straight up! Once Star Power is activated you can lower your Guitar Hero Kramer Striker Controller back down and continue jamming. Star Power will stay activated until the Star Power meter runs out.

(In no position to tilt the controller up? You can activate Star Power by pressing the SELECT button.)

Guitar Battle Rules

Instead of Star Power, you get Battle Power. Hit the Battle Gems to get a Power-Up. Tilt your guitar upward to attack the other player and make them miss. You have to make your opponent fail before the end of the song or else you go to Sudden Death. In Sudden Death all the power-ups become the devastating Death Drain.

Guitar Battle Attacks

Broken String: Use this attack to break one of your opponent's strings. The button on the guitar controller won't work until they fix it by rapidly tapping that button until it is repaired.

Difficulty Up: This attack will increase the difficulty on your opponent's note chart.

Amp Overload: This attack causes the scrolling fret board on your opponent's screen to shake and blur, making it extremely difficult to read which notes are approaching.

Whammy Bar: Use this attack on your opponent to force them to move the whammy bar fast before they can play notes again.

Power-Up Steal: This attack steals your opponent's attack before they can use it. If they don't have one to steal and you activate this power, you'll lose it.

Double Notes: Deploying this attack forces your opponent to double up on how many notes they have to play.

The Lefty/Righty Flip: The Lefty/Righty Flip Attack swaps the note chart around opposite to how your opponent would normally play the game.

Death Drain: In Sudden Death, the Death Drain power-up will drain your opponent's rock meter.

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Online Services with Activision Forums, E-Mail and File Library Support

We advise for cost efficiency that you use our online web support.

Web Support

http://www.activision.com/support

Our support section of the web has the most up-to-date information available. We update the support pages daily so please check here first for any solutions that you require.

This service is available 24 hours a day, 7 days a week and offers a fully comprehensive list of known issues as well as providing the latest updates/patches.

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CREDITS

Developed by Neversoft

Published by Activision

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If an Activision representative advises you that your game is valid for a return, please return the original product disc to:

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1. A Photocopy of your dated sales receipt
2. Your name and return address, typed or clearly printed
3. A brief note describing the defect, the problem(s) you encountered and the system on which you are running the product.
4. Please include a cheque or money order for AUD $25 per disc replacement (subject to availability).

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- **Österreich** — **0820 44 45 40**
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  Prix d'un appel local. Veuillez composer les numéros du service après-vente pour recevoir une assistance technique destinée uniquement aux produits PlayStation.

- **Danmark** — **70 12 70 13**
  Man-Fredag 15-21; Lør-Søndag 12-15. Ring venligst kun til disse kundeservicenumre vedrørende hardwaresupport til PlayStation-produkter.

- **Suomi** — **0600–411911**
  17.00-21.00 ma-to, 0.79 Euro/min. Tätä asiakaspalvelunumeroa voi käyttää vain PlayStation-tuotteiden laitteistotukeen liittyvissä kysymyksissä.

- **France** — **0820 31 32 33**
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  Contacte-nos através destes números de Assistência ao Cliente para obter asitÊncia técnica (hardware) apenas para produtos da PlayStation.

- **España** — **902 102 102**
  Tarifa nacional. Al llamar a estos números del Servicio de atención al cliente sólo obtendrá asistencia para los productos PlayStation.

- **Sverige** — **08 587 822 25**
  Mån-Fre 15-21, Lør-Søndag-12-15. Ring endast dessa kundservicenummer för maskinvarusupport av PlayStation-produkter.

- **Suisse/Schweiz/Svizzera** — **0848 84 00 85**
  Tarif appel national / Nationaler Tarif / Tariffa Nazionale. Veuillez composer les numéros du service après-vente pour recevoir une assistance technique destinée uniquement aux produits PlayStation.

- **UK (network Gaming Only)** — **08702 42 22 99**
- **UK (all other enquiries)** — **08705 99 88 77**
  National rate. Calls may be recorded for training purposes. Please call these Customer Service Numbers only for hardware support of PlayStation products.

ACTIVISION Asia Pacific, Level 5, 51 Rawson St, Epping NSW 2121, Australia

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